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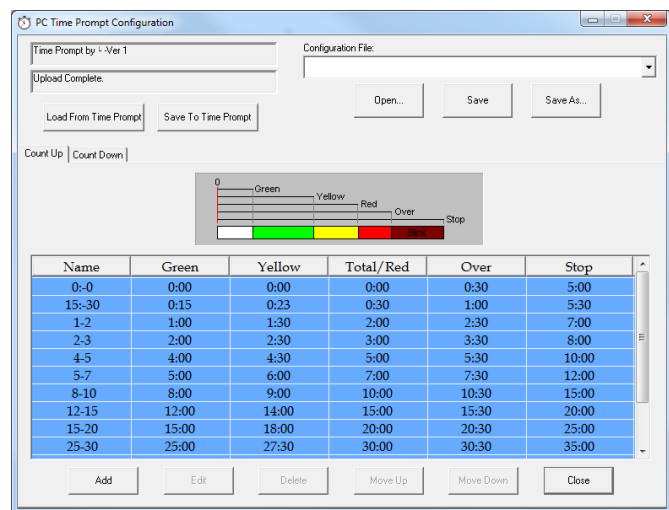
theTIMEprompt®

Portable Timekeeper for Meetings and Speeches

Programming Instructions

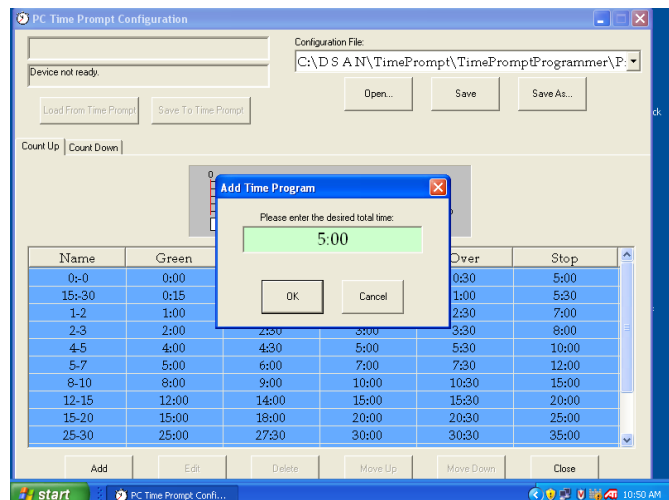
1. Download the programmer application from www.dsan.com/TimePrompt.

2. Connect the TimePrompt to your computer's USB port and launch the TimePrompt application. Turn on The TimePrompt. A successful connection will be reported in the upper left corner of the programmer window by showing the name and software version number of the device. (**Note:** Sometimes, you must plug and unplug the USB cable a few times until your computer makes the USB connection.)



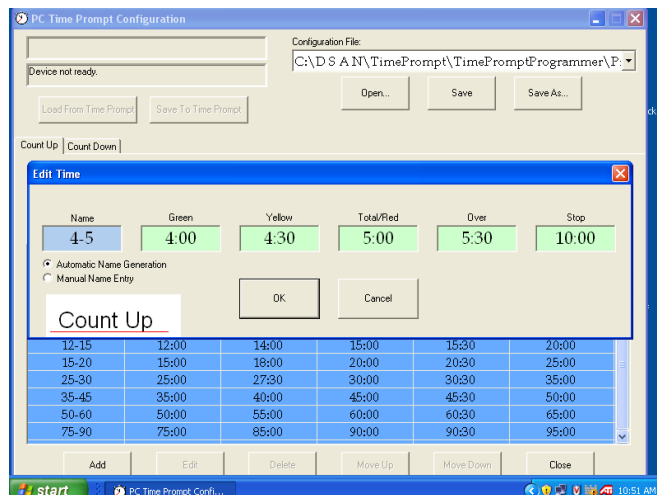
3. If you have a successful connection, Click "Load from Timeprompt." All the programs currently in your device will be displayed in the blue table. Select whether you wish to view/update Count-Up or Count-Down programs.

4. Click "Add" at the bottom of the screen. Enter the Total Time of your program in the pop-up window. Be sure to enter the complete time in minutes and seconds with the colon in between "MM:SS". Click OK.



5. The programmer will automatically calculate the other program settings.

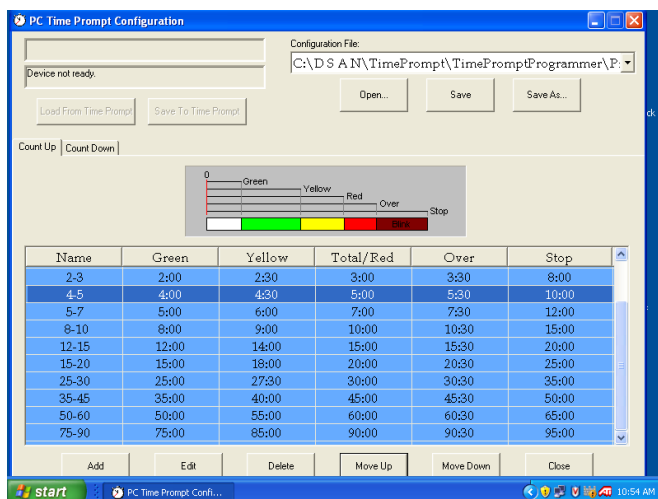
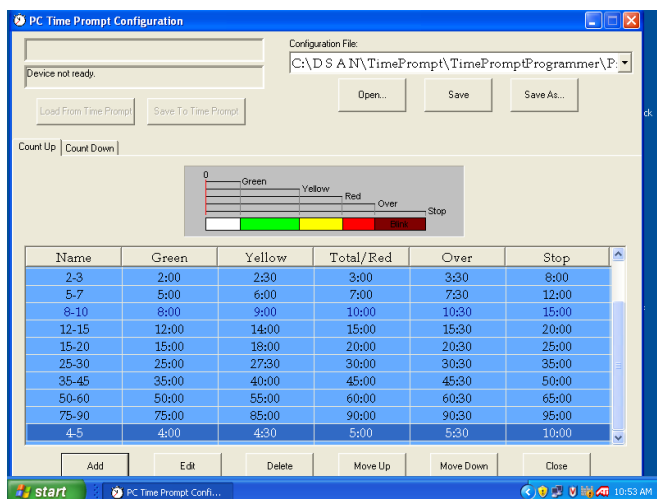
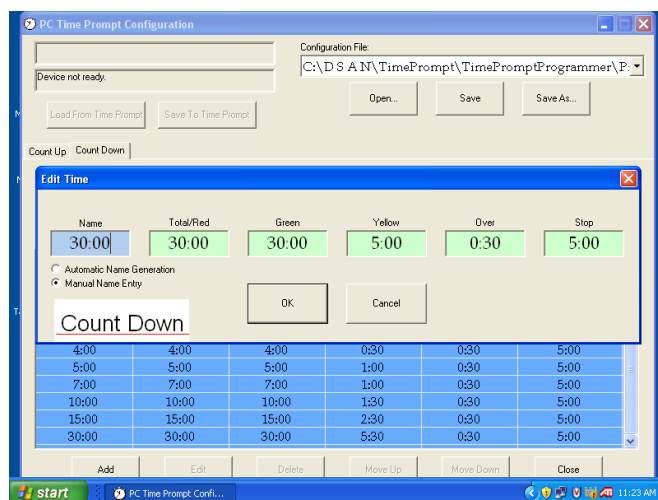
If you are adding a Count Up program, based on your Total Time, the software will calculate a suggested elapsed time when the Green, Yellow and Red lights go on, as well as when the overtime trigger – when the TimePrompt will start to beep and blink. The last setting is when the clock will stop. If you do not wish the TimePrompt to beep or blink when in overtime, set the overtime to the same as the clock stop time. Lastly, you may enter a 5-letter alpha-numeric name for the time program you are creating or keep the suggested name. This is what is displayed in the TimePrompt window when you click "Select Programs."



If you are adding a new Count-Down program, the software calculates Time Remaining points where the Green-Yellow-Red lights are activated. And the elapsed Overtime for Beep, Blink and Clock Stop events **after** 0:00.

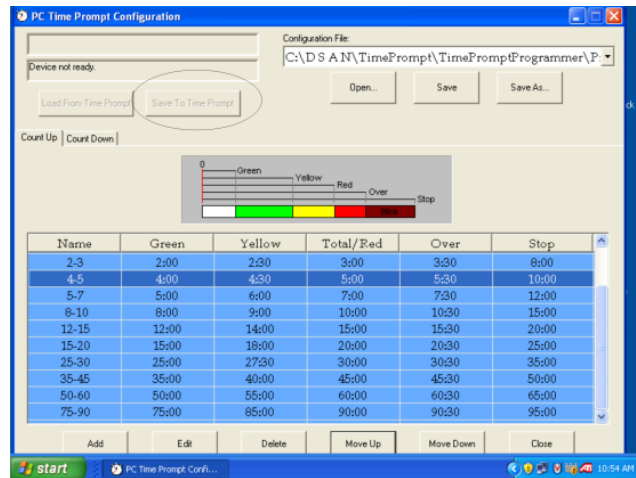
You may change any of the suggested time settings as long as they don't conflict. For example, in a Count-Up program, if the Total Time is 5:00, the yellow light cannot come on at 5:30. Also, the yellow light cannot come on before the green light.

Click OK.



6. The newly added program appears at the last row of the table. Select this program by clicking that row. Then, click "Move Up" or "Move Down" to place the program where you would like it to appear in the list that is displayed on your TimePrompt when you click "Select Programs"

7. Save to TimePrompt. You might wish to first click "Save As" so you can store the new program file on your computer. You can give this program any name you wish.



Location of TimePrompt Programmer application:

<http://www.dsan.com/TimePrompt/TimePromptProgrammer.zip>

